

# Lee Wilmot



Play Type: Matched | Game Type: Battlehost | Grand Alliance: Order | Allegiance: Sylvaneth

#### Leader



Treelord Ancient 300pts

- General
- Role: Leader, Behemoth
- Quantity: 1
- Command Trait: Gnarled Warrior
- Artefact: Moonstone of the Hidden Ways
- Deepwood Spell Lore: Regrowth



**Branchwych** 80pts

- Role: LeaderQuantity: 1
- Artefact: Acorn of the AgesDeepwood Spell Lore: Regrowth



**Branchwych** 80pts

- Role: LeaderQuantity: 1
- Artefact: Ranu's Lamentiri
- Deepwood Spell Lore: Verdant Blessing



Waywatcher 100pts

- Ally
- Role: LeaderQuantity: 1

## **Battleline**

Tree-Revenants 80pts



• Role: Battleline

• Quantity: 5

• Upgrade: Glade Banner x1

Upgrade: Scion x1 Upgrade: Waypipes x1

Tree-Revenants 80pts



Role: BattlelineQuantity: 5

• Upgrade: Glade Banner x1

Upgrade: Scion x1 Upgrade: Waypipes x1

Dryads 200pts



Role: BattlelineQuantity: 20

• Upgrade: Branch Nymph x1

## **Warscroll Battalion**



#### **Gnarlroot Wargrove**

• Role: Warscroll Battalion

• Quantity: 1



Household

180pts

70pts

• Role: Warscroll Battalion

• Quantity: 1

### Other

Kurnoth Hunters 440pts



Role: OtherQuantity: 6

Upgrade: Huntmaster x1 Weapon: Kurnoth Scythes

#### **Prosecutors with Stormcall Javelins**

100pts



Ally

Role: OtherQuantity: 3

Upgrade: Prosecutor Prime x1 Upgrade: Stormsurge Trident x1

Doomfire Warlocks 160pts



Role: OtherQuantity: 5

Upgrade: Master of Warlocks x1Weapon: Doomfire Crossbows

Total: 1970/2000pts

200pts/400pts Allies 100pts Reinforcement Points

Army deemed valid by Azyr Roster Builder