

FANTASIA FANATIC XXXII



**RULES AND INFORMATION
30TH SEP - 1TH OCT, 2017**

**DRAGONSKOLAN'S GYMNASIUM
UMEÅ, SWEDEN
WWW.FANTASIASPEL.SE**

**TICKETS COST 300 SEK.
YOU WILL FIND MORE INFORMATION ABOUT REGISTRATION ON PAGE 2.**

**DON'T MISS THE PLAYERS
PARTY, MORE INFO ON P. 5**

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Welcome to Fantasia Fanatic XXXII

Fantasia Fanatic is one of Sweden's largest and oldest miniature gaming tournaments, it's held on two occasions every year; one in the spring and one in the autumn. This pamphlet contains all that you will need to know to partake in the event.

If you have any questions or feedback about the event, you are welcome to contact us by e-mail at: fantasiafanatic@gmail.com or call us by phone at: +4690770360.

On occasion we may have to update this pamphlet with more information and sometimes also change existing information. In case of this we will post a notification on www.fantasiaspel.se and on Facebook (please like and follow Fantasia Umeå). Note: that after the 24th of September we will not do any changes that would effect gameplay. We always strive to avoid any late changes, but to make sure that you have the latest version of this pamphlet make sure to visit www.fantasiaspel.se during the final two weeks leading up to the start of the event.

Registration

Fantasia Fanatic is held the weekend of 30th of September to 1th of October. **The registration fee is 300,00 SEK.**

You can register in one of the following ways:

1. E-mail your registration to: fantasiafanatic@gmail.com. Please include your name, which game system you are going to play (and preferably also which army) as well as a telephone number with which we can reach you (don't forget your country code).
Payment of your registration fee is sent to BG **648-3093**. You can also Swish your payment to: +46703747934. Whichever method you use, don't forget to note your name with the payment.
2. You can register yourself at our store, Fantasia in Umeå (you will find the address on p. 8). All information and the payment of the registration fee is handled in the store.
3. Or buy your ticket at www.speltid.se, URL: <http://www.speltid.se/545-turneringar>.

Note: Your registration is not valid until payment has been received.

The event has a participant limit of 200 player slots. The registration lists can be found at <http://stridshammaren.se/forum/discussion/4854/>

We expect to receive your army lists in a digital format, to avoid unnecessary paperwork and have them more readily for use. Send your army list by e-mail to: fanaticlistor@gmail.com, the attachments must be in one of these formats: .txt, .rtf or .pdf. Please keep them as clean and reader friendly as possible.

Sleeping quarters

If you don't want to sleep in an hotel or hostel, you can rent a space in a class room set aside for overnighiting participants. The cost is only 50,00 SEK for the entire weekend and payment is done in the same manner as the registration for the event (see above).

Painting Requirements

Painted armies! At the Fantasia Fanatic event **ALL** armies must be fully painted.

Best in Show

If you want to be eligible to be chosen to compete for the Best in Show award your army must be nominated, either by another participant or by yourself. You must also set up your entire army for display after Match 1 is complete. We will then in turn select eight out of all the nominated and displayed armies.

So if you're interested in being nominated or if you want to nominate another army for Best in Show, be sure to tell one of us in the secretariat before you leave for the lunch break during the Saturday.

To be nominated for the best in show award your army must have been painted by you alone

Tournament Schedule For Warhammer Age of Sigmar

Day 1

Start Time	Finish Time	Activity
08.00	08.30	Admission & Registration
08.45	09.00	Introduction
09.00	12.15	Match 1
(After this match all participants that wants to be nominated for Best in Show must set up their armies on display.)		
12.15	13.30	Lunch
13.30	16.40	Match 2
16.50	20.00	Match 3

Day 2

Start Time	Finish Time	Activity
08.10	08.20	Admission
08.20	11.30	Match 4
11.30	12.30	Lunch
(11.45	12.20	Vote for Best in Show)
12.30	15.40	Match 5
15.50	16.10	Prize & Awards Ceremony

Evening Opening of Fantasia

The Fantasia Store will keep open between **19:30 and 21:00** during the **Saturday** evening. We can guarantee it will be worth loading up your credit card and pay us a visit!

Lunch & Kiosk

During the entire event there will be an open kiosk in the gaming hall. It will be stocked with simpler food as well as drinks, coffee and fruits and candy. The kiosk accepts both cash and Swish payments.

During the lunches both Saturday and Sunday there will be a lunch trailer available outside the event locale, which will serve fantastically delicious burgers.

The Tournament Locale

Fantasia Fanatic takes place in Dragonskolan's Gymnasium (Swedish: Dragonskolans Gymnastiksal) in Umeå, Sweden. The address is Signalvägen 3. If you want to use GPS, search for "Dragonens idrottscentrum" and it should guide you correctly.



If you want tips and information about places to stay in Umeå during the event, don't hesitate to contact us by telephone at: +46090770360 or by e-mail at: fantasiafanatic@gmail.com.

Armylists

For the Fantasia Fanatic event; all participants must send in a valid army list, digitally before Wednesday the week leading up to the event. Send your army list to: fanaticlistor@gmail.com. The attachments must be in one of these formats: .txt, .rtf or .pdf. Please keep them as clean and reader friendly as possible.

Participants that do not send in their army lists in time will be given penalty points in the tournament.

Your armylist must include the following information:

- Your army's allegiance
- All your army's units with the chosen equipment, upgrades and point costs
- Which model chosen as general
- Your choice of command trait, artifacts, spells, gifts, prayers and mount traits

(Note that you may not have multiple copies of the same artifact, spell etc. in your army. Only one of each is allowed.)"

Fair Play

We will be handing out a Fair Play Award to the most appreciated player during the Fantasia Fanatic event, this winner (in each game system) will be one voted so by you; the participants.

After each match, during the registration of the match results you will also be rewarding your opponent Fair Play Points.

The participants that accumulate the most Fair Play Points in each game system will win the events Fair Play Award, the events most coveted prize! (In the situation of a tie, the participant with the lowest game score will be the recipient).

Prizes & Awards

The placings that will receive either a prize or an award during the Fantasia Fanatic event (which will include plaques as well as gift certificates and/or store products from the Fantasia store) will be:

- ◆ **First Place**
- ◆ **Second Place**
- ◆ **Third Place**
- ◆ **Best in Show**
- ◆ **Fair Play**

PLAYERS PARTY

SATURDAY 21:00

Don't miss Fantasia Fanatic Players Party at Invito. We'll eat dinner together and chat about all sort of nerd stuff:-)

For 265:- you'll get a nice dinner. Book your seat at

fantasiafanatic@gmail.com (pay by Swish at 0703747934 or pay at the tournament).

The number of tickets is limited, so be sure to get yours in time!

Evening Opening of Fantasia

The Fantasia Store will keep open between **19:30 and 21:00 during the Saturday evening**. We can guarantee it will be worth loading up your credit card and pay us a visit!

FANTASIA

Sagagallerian

Götgatan 1

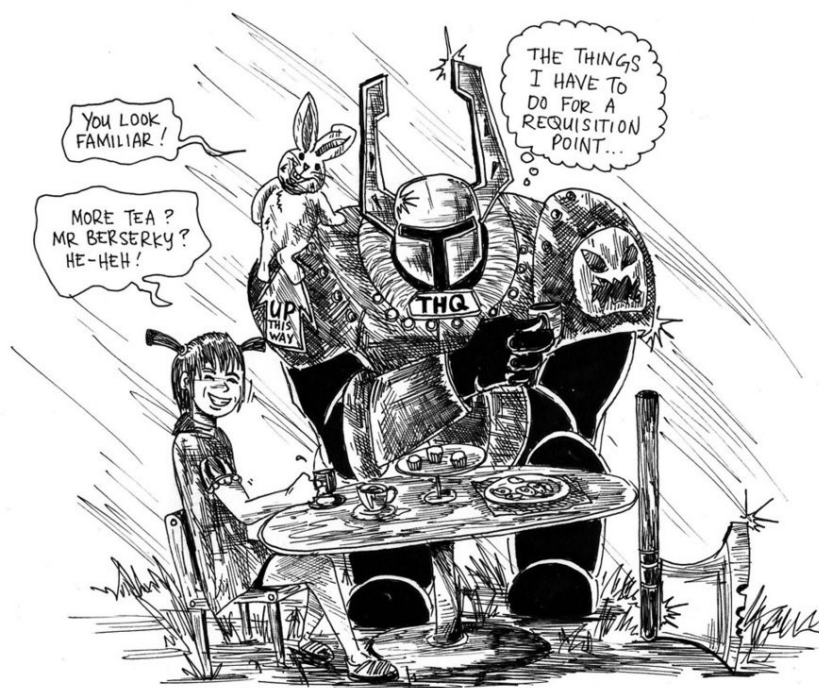
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www.fantasiaspel.se/se

www.speltid.se



Army

We play 2000 points Matched Play as described in the General's Handbook 2017.

You build your army as a Battle host.

Brettonia and Tomb Kings are allowed from the compendium PDF (link will follow)

You may still use old models to represent another warscroll, as long as it is appropriate and is not confusing for your opponents.

Rules from Forge World are not allowed.

If any model in your army have a square base, you can only have 1800 points in your army, and can never roll on the Triumph table.

Your armylist must include the following information:

- Your army's allegiance
- All your army's units with the chosen equipment, upgrades and point costs
- Which model chosen as general
- Your choice of command trait, artifacts, spells, gifts, prayers and mount traits

House rules

Games Workshop's FAQ (both for the main rules and General's Handbook 2017) are used. If anything in this rules sheet conflicts with official rules and FAQ, this rules sheet takes precedence.

All measurements are done from and to a model's base, and you cannot overlap any bases with other bases.

Models that cannot be targeted cannot hold objectives or deny them whilst that rule is in effect (for example Tomb Kings Carrions Circling High Above ability or the Changeling).

Players cannot set up any scenery warscrolls, except for Sylvaneth Wyldwoods and Brayheard Heardstones, that can be generated by abilities, artifacts or spells. Scenery warscrolls cannot be included in your army.

During movement, ignore obstructions (like trees for example) on the Sylvaneth Wyldwood.

A unit of Pink Horrors counts as one wizard together.

Rules that requires some form of weird action from any player, (such as but not limited to kneeling, waving, talking to models, imitating, yelling and so on) are always active as if the player has made the required action. Settra's rule that you lose the game if you kneel is never used.

To clarify pile-in: A model touching an enemy model may not be moved during pile in (as it can't get any closer to the closest enemy model). A pile in may not break unit coherency.

Battles

We play on a 6x4 table. Here is a checklist with what you shall do before each battle:

- Define terrain
- Start the battle as explained in the relevant scenario.

How to win Battleplans

We will play five battleplans from the General's Handbook 2017, in the following order.

- Battle for the Pass (p. 83)
- Scorched Earth (p. 85)
- Knife to the Heart (p. 80)
- Duality of Death (p. 82)
- Starstrike (p. 84)

These will be played as in the General's Handbook 2017 with the following exceptions:

All games will be played exactly five battle rounds, even if a player has achieved a major victory before battle round five.

A major victory will give 15 Battle Points to the player that won a major victory and 5 points to the other player.

If a player does not win a major victory, both players receive 10 battle points.

If both players control the same number of objectives both players receive 10 battle points.

At the end of every battle, both players count the point's total of his/her units that have been completely destroyed during the battle. Then the players compare the difference. The player that has lost the least amount of units (in points), receives a number of battle points according to the table below, and the other player loses the same number of battle points.

Difference in points of units destroyed	Number of battle points received/lost
0-299	0
300-599	1
600-899	2
900-1199	3
1200-1499	4
1500+	5

For example: Player A wins a major victory in battle round 3 in the Take and Hold battleplan, and will take the lead with 15 – 5 against player B. The game does not end however, as every battle are played 5 battle rounds. When the game is over (after 5 battle rounds), player B has lost 500 points worth of units, and player A has lost 1300 points. The difference is 800 points. As such (according to the table above), player B will receive 2 battle points, while player A will lose 2. This means that the battle will end with player A as the victor, with the final score 13 – 7.